Extreme Programming

- Industrial XP: readiness, community, business justification, progress management, retrospective logs, process improvement ([http://industrialxp.org](http://industrialxp.org))
- Problems: requirements volatility, multiple customers, informalness, lack of formal design

Adaptive Software Development (ASD)

- collaboration: constructive criticism, assist each other, work as hard as others, have required skills, communicate ([http://www.adaptivesd.com](http://www.adaptivesd.com))
Scrum
- Term comes from rugby
- http://controlchaos.com

Dynamic Systems Development Method (DSDM)
- 80% of project can be done in 20% time (exponential curve)
  (http://www.dsdm.org)
- feasibility, business, functional iteration, design/build iteration, implementation

Crystal
- maneuverable models for specific types of projects
Feature Driven Devel. (FDD)
- features ∼ user stories
  (http://www.featuredrivendevelopment.com)

Lean Soft. Devel (LSD)
- trim the fat

Agile Modeling (AM)
- http://www.agilemodeling.com